

## ScreenCast\_Icon.tiff ↵

# ScreenCast™

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## Screen Sharing Software for NEXTSTEP®

ScreenCast\_SG-Half.tiff ↵

ScreenCast lets users broadcast the display of one NEXTSTEP computer to one or more other computers on the same network. The sender's display is duplicated on each of the receiving computers. What's more, everything that appears on the sender's display—typing, window movements, mouse actions—is simultaneously echoed on the receiving machines. The number of receivers that can simultaneously participate in a ScreenCast session is limited only by network bandwidth. Under normal conditions, approximately 20 receivers is a practical limit.

The receiving machines can do more, however, than just echo the image of the sender's display. Each participant in a ScreenCast session can also interact with the shared image. Typing and mouse actions on any machine in the group appear on all machines.

Some important uses of ScreenCast include:

- ◆ *User support.* ScreenCast is perfect for providing user support within an organization. Support personnel can troubleshoot problems by viewing a copy of the user's display and watching or guiding the user's actions.
- ◆ *Remote System Administration.* With ScreenCast, system administrators can configure or maintain remote machines from the convenience of their own office. No longer do they need to walk down the hall or across the campus for every day administrative tasks.
- ◆ *Education/Training classes.* ScreenCast is also great for educational computer labs. Students can easily monitor the instructor's display by watching their individual computer screens. The need for expensive projection systems is eliminated.
- ◆ *Computer based conferencing.* With ScreenCast, users can talk on the phone while they discuss and interact with the shared display. It doesn't matter whether they are across the hall or across the country. ScreenCast removes the barriers to truly collaborative computing.

## **Features**

- ◆ The number of receivers that can simultaneously participate in a ScreenCast session is limited only by network bandwidth. (~20 machines is a practical limit).

- ◆ Receivers can click on and type in the broadcast windows just as if they were actually on their computer.
- ◆ Remote interaction with sender's display can be disabled if desired.
- ◆ Broadcasts can be initiated by either the sender or the receiver.
- ◆ Receivers can easily switch between viewing the broadcast display and their local display.
- ◆ Receivers can be added or subtracted while broadcasting is in progress.
- ◆ Broadcasting between color and black and white computers is fully supported.

Requires NEXTSTEP Release 3.0 or higher. All sending and receiving machines must be running ScreenCast. All must have a valid license.

Now shipping in Multi-Architecture Binary (MAB) format.

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